

2008 COPA VIGO TOURNAMENT RULES

SACRAMENTO, CALIFORNIA



TOURNAMENT CUP CHAIRMAN(S)

David Simmons/Ruben Mora

ORGANIZING CHAIRPERSON

Susana Gonzalez

STATE REFEREE ASSIGNOR

David Simmons

I. ENTRY REQUIREMENTS

1. The Tournament Cup Chairman(s) will distribute invitations to all teams participating in regular, scheduled league competition.
2. The tournament will be open to only teams affiliated with USASA, in good standing with their respective leagues and/or with the state association.
3. The Tournament Committee will attempt to provide competition in Men's Open bracket. There must be a minimum of four (4) teams to form a bracket. Additional competitions will be provided as warranted.
4. Where there are a sufficient number of entries, the Tournament Committee will divide the brackets into divisions.
5. Teams will enter through the tournament Organizing Chairman.
6. No player may be named on the roster of more than one team.
7. Each team is allowed up to three (3) guest players.
8. Teams entering the competition must submit an entry fee of one hundred dollars (\$100.00). A fee of twenty-five dollars (\$25.00) will be charged for a returned check.

II. MANAGEMENT

1. The Tournament Cup Chairman(s) will appoint a Tournament Administrator.
2. The Tournament Administrator, with the advice and consent of the Tournament Cup Chairman(s), will appoint a Tournament Committee.
3. The Tournament Committee will be responsible for the management of this tournament, including seeding, scheduling, player eligibility, protests, and disciplinary matters. The decisions of this committee will be final.
4. The teams must have proper player passes and rosters ready for check-in by the Tournament Committee at Tournament Headquarters no less than thirty (30) minutes prior to the scheduled start of their first match. Each team must submit its Tournament Roster (up to 24 players) to the Tournament Committee for certification, by June 25, 2008. Guest players must be identified on the roster, and must check in with some form of picture identification. Game officials will check passes at field side prior to each match.
5. The State Referee Assignor will assign and coordinate the referees.
6. There will be no admission charge for players, coaches or administrators.

III. SCHEDULE

1. Teams are to be drawn into groups to play a single elimination tournament, or other form of elimination, to determine a finalist.
2. All preliminary and quarter-final games are to be played on Saturday, June 28, 2008.
3. Semi and/or Final games are to be played on Sunday, June 29, 2008.
4. The Tournament Committee will determine the length of all games.
5. A team that fails to field at least seven (7) players at the scheduled kick-off time will forfeit the game by a score of 1:0. The Tournament Committee may use its discretion in enforcing this rule.

IV. ELIMINATION RULES

1. Teams that win the match will move on to the next round. Teams that lose will be eliminated from the tournament.

Should teams be tied at the end of the match, "Kicks from the Penalty Mark" will be used to determine which team moves. If "Kicks from the Penalty Mark," due to lack of daylight or artificial lighting this is not possible the following criteria will be used to break the tie:

- a. The team with the fewest card points – 1 point for each caution (Yellow Card), 3 points for each send-off (Red Card) will advance.
- b. The team that scored the greater number of goals will advance.
- c. A coin toss or drawing of lots will determine the winner.

V. GAME RULES

1. Teams must be at their match site, ready for player check-in, no less than fifteen (15) minutes prior to the first scheduled match time.
2. Teams shall sit on the opposite side of the field from spectators.
3. Team Managers or Coaches will be entitled to verify the eligibility of their opponent's players.

4. Teams must bring two sets of numbered jerseys of different colors to each game. If a game referee decides that the colors of opposing teams are too similar, the home team (named first on the schedule) will be required to change its jersey. All teams must wear matching color jerseys with numbers, matching shorts and socks. Guest players must wear the uniform of the team with which they are playing.
5. Unlimited substitutions will be permitted. Both teams will be permitted to substitute at a goal kick, after a goal is scored, at half time or when the referee stops the game for an injury. At a throw-in, the team awarded the throw-in will be permitted to substitute. If the team with possession exercises its right to a substitution, the other team may also substitute.
6. If a semi-final game should result in a draw, “Kicks from the Penalty Mark” will be used to determine the winner. If due to a lack of daylight or artificial lighting this is not possible, a coin toss or drawing of lots will determine the winner.
7. If a final game should result in a draw, two (2) fifteen (15) minute overtime periods will be played, and if necessary, “Kicks from the Penalty Mark” will be used to determine the winner. If due to a lack of daylight or artificial lighting this is not possible, a coin toss or drawing of lots will determine the winner.
8. Matches halted by lightning may resume thirty (30) minutes after the last lightning strike is seen if the Tournament Committee agrees. The game is restarted at the time remaining on the clock when it was halted.
9. A match halted by weather related conditions is considered complete after one (1) half has been played if the Tournament Committee determines it cannot be resumed. The score stands. If a game is terminated during the second half and cannot be resumed, the score stands.
10. The result of a match halted for any reason other than weather related conditions will be determined by the Tournament Committee.
11. The Tournament Committee may reduce the length of games halted for any reason. Length of the remaining games in the tournament may also be reduced as determined by the Tournament Committee.

VI. DISCIPLINARY MATTERS

1. Teams that fail to complete all of their scheduled games will be considered “in bad standing” by the Tournament Committee. The team will be eligible to be reinstated to “good standing” by submitting a one hundred dollar (\$100) reinstatement fee to Copa Vigo.
2. A team that forfeits a preliminary game may not advance to the next round.
3. Players sent off the field by the referee will be suspended for the remainder of the competition.
4. A note indicating a protest, accompanied by a fifty dollar (\$50.00) cash fee must be submitted to the Tournament Committee within one (1) hour of the conclusion of the match. Only matters of fact may protest. Referee decisions may not be protested.
5. The cash fee will be returned if the protest is upheld.
6. Forfeited bonds, protest and bad check fees for this event go to the Tournament Committee.
7. The Tournament Committee has the right to prohibit a team from participating in the next year’s tournament.

VII. AWARDS

1. A \$500.00 dollar cash prize plus a new set of uniforms will be awarded to the first place teams. The Second place team will be awarded \$100.00. Other awards may be issued at the discretion of the Tournament Committee.